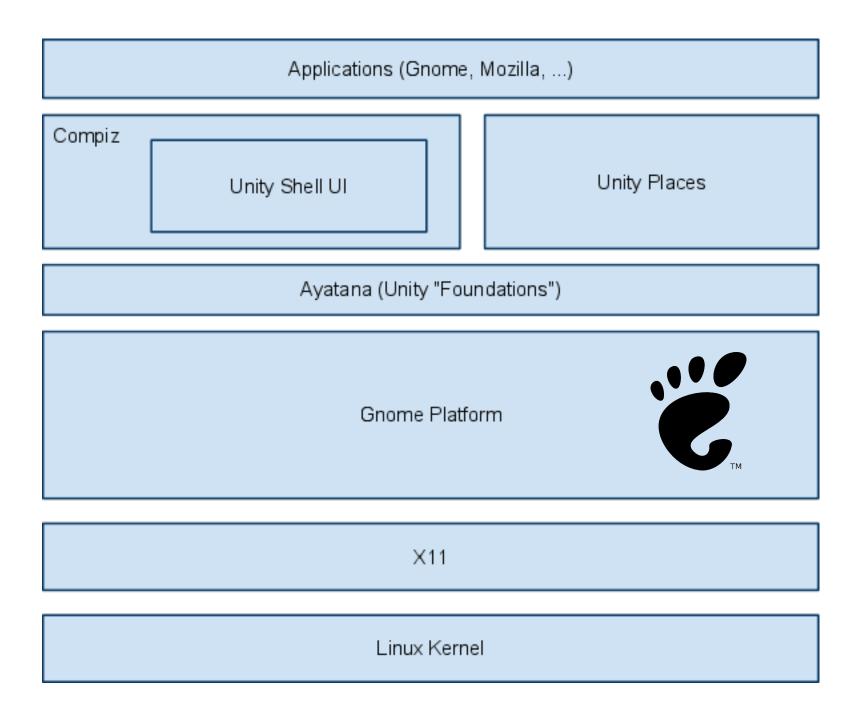
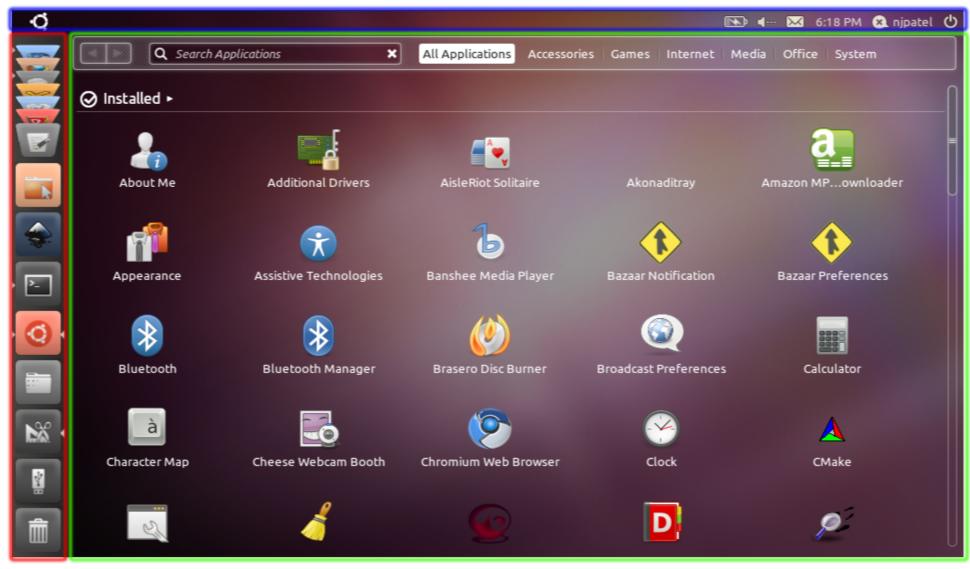
# Unity & Ayatana Architecture

**Neil Patel & Ted Gould** 

### **Software Stack**

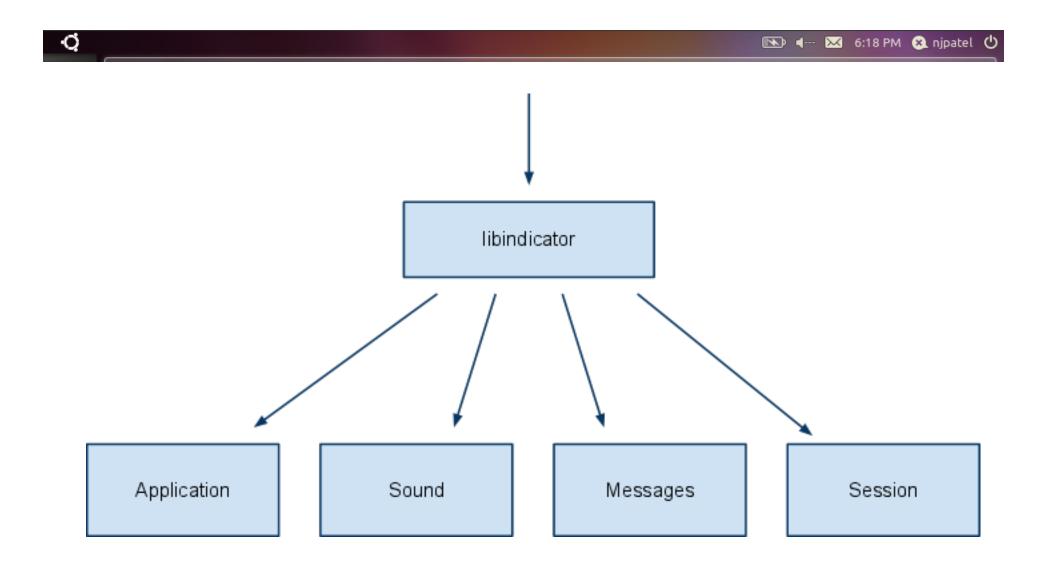


## **Panel**

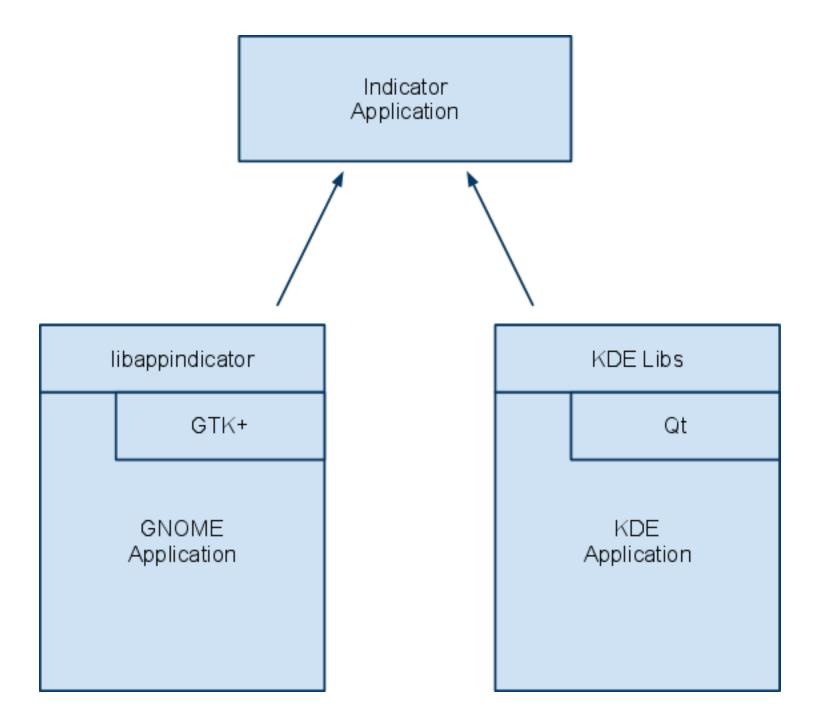


**Places** 

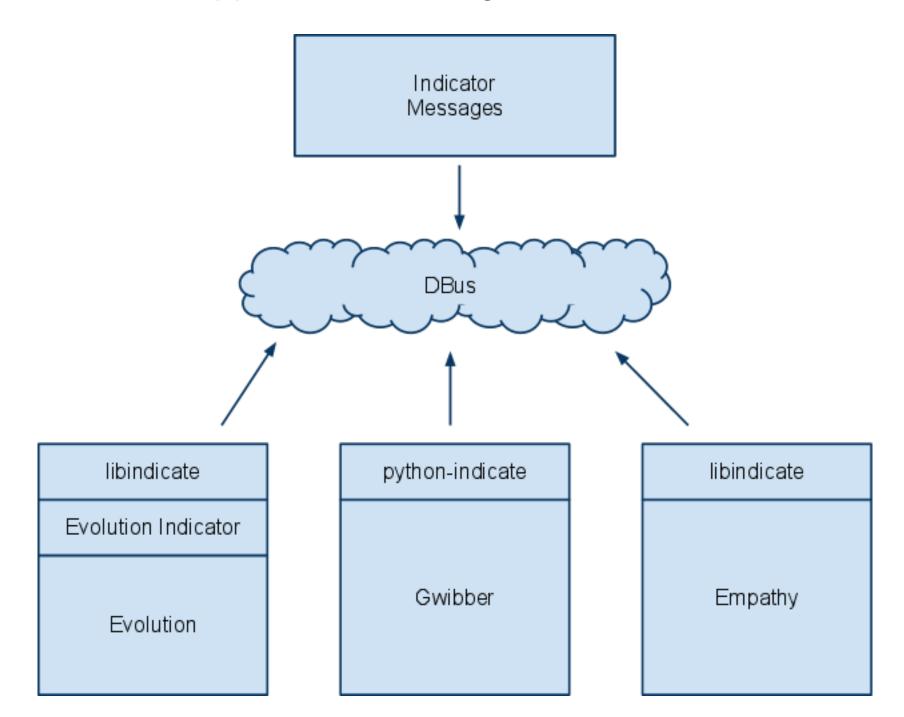
### **Indicator Framework**



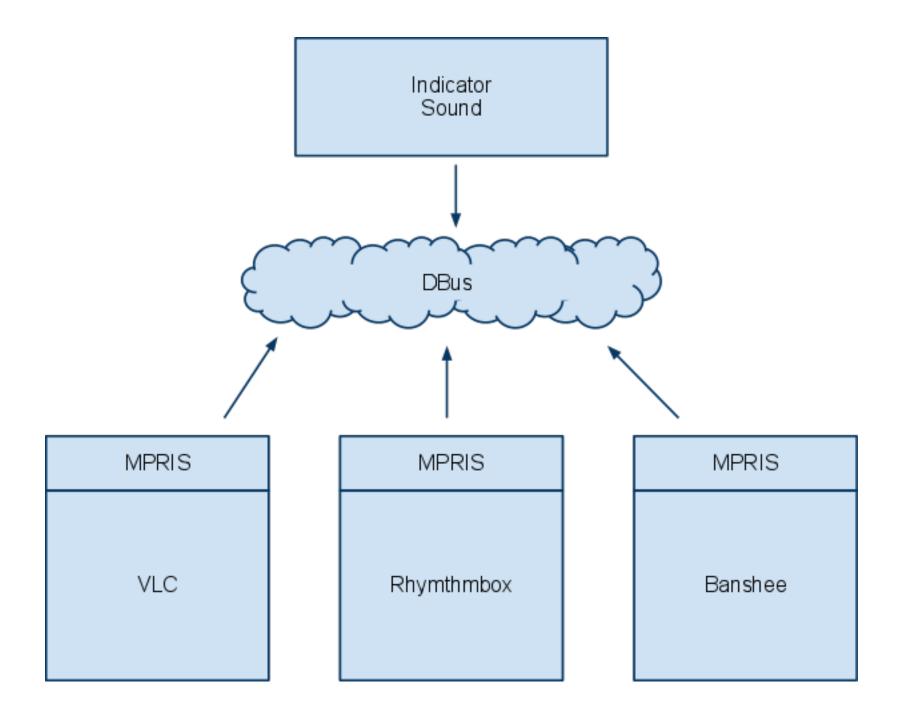
## **Application Indicator Framework**



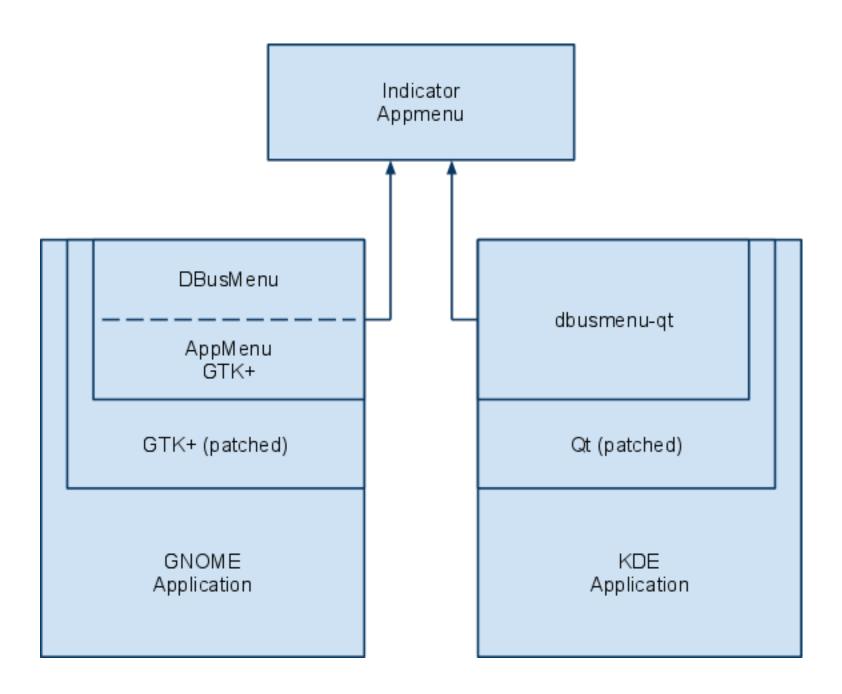
## **Application Messages Framework**



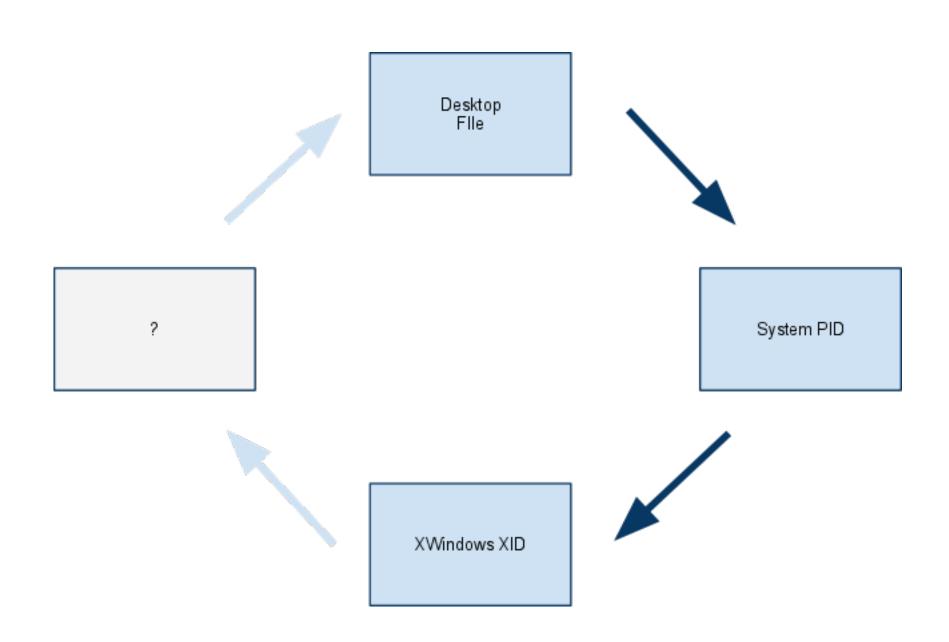
## System Indicator Example: sound indicator



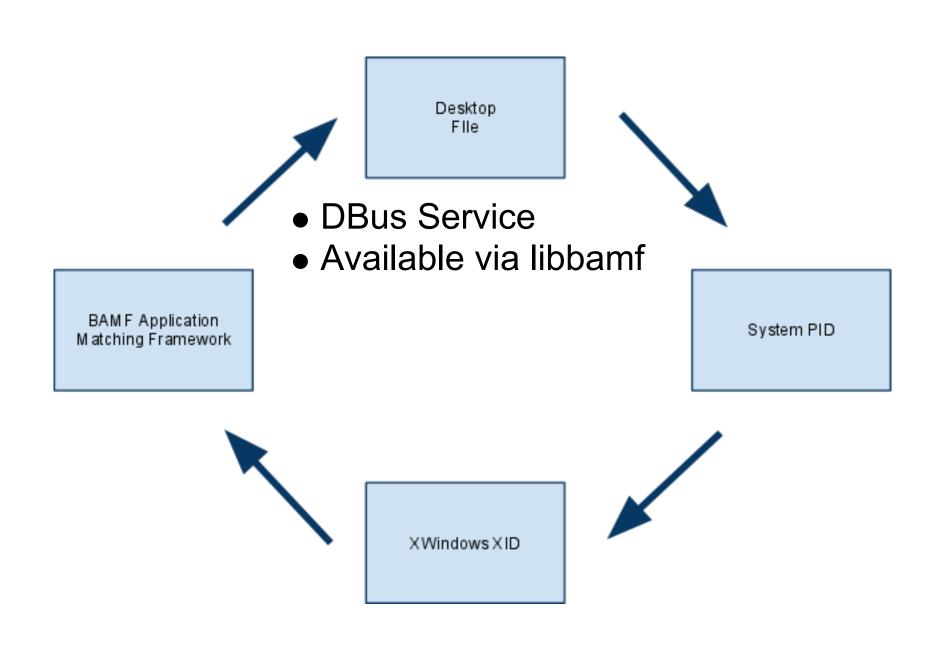
## **Application Menu Indicator**



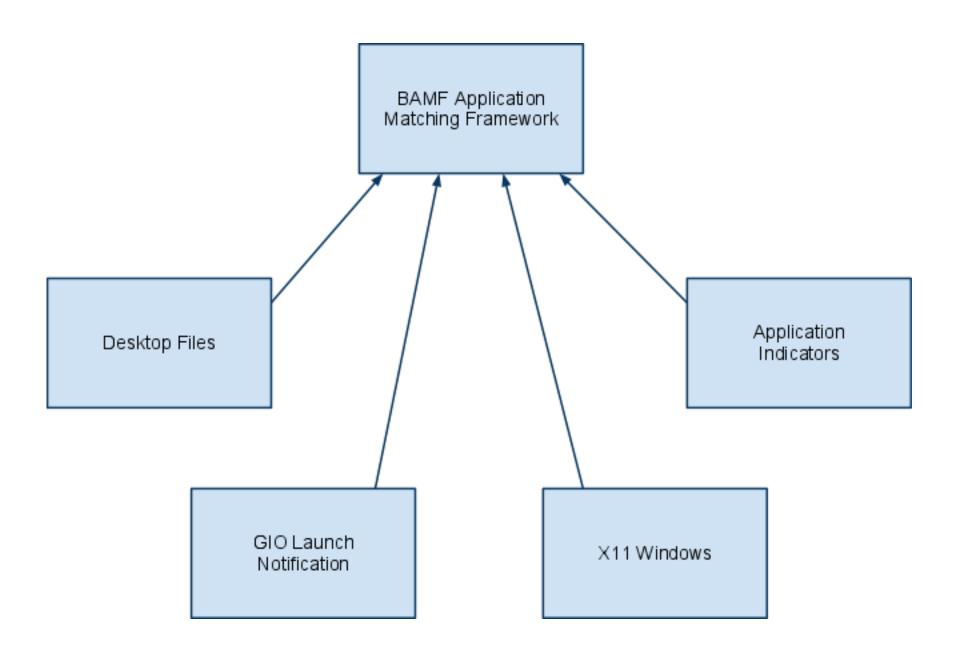
## The Problem



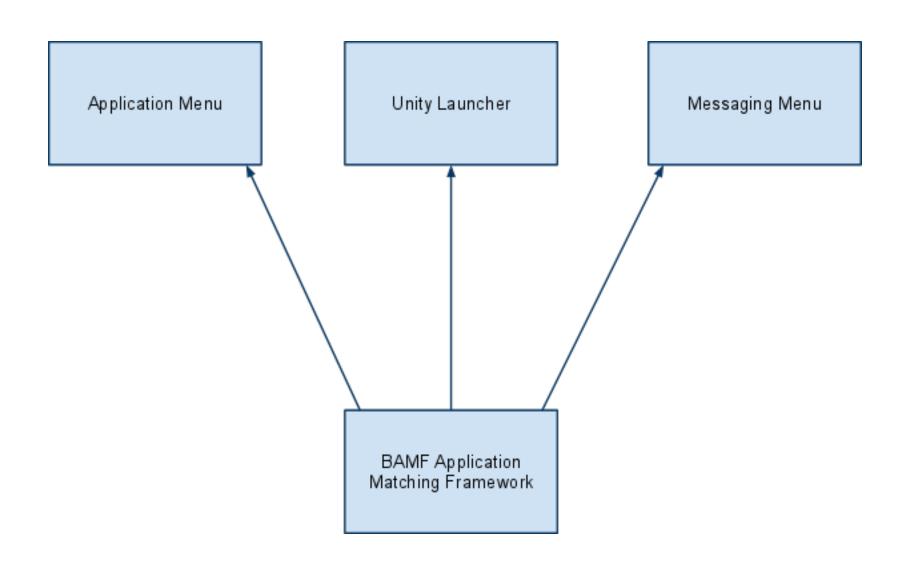
### The Solution

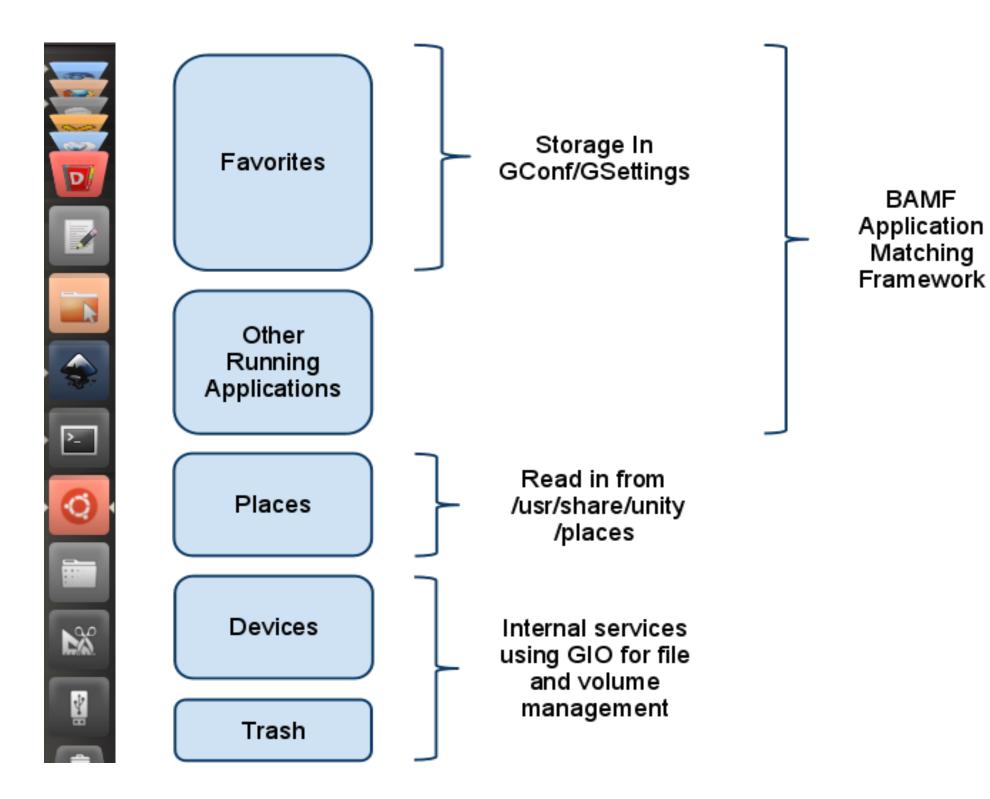


## **Application Matching Framework**

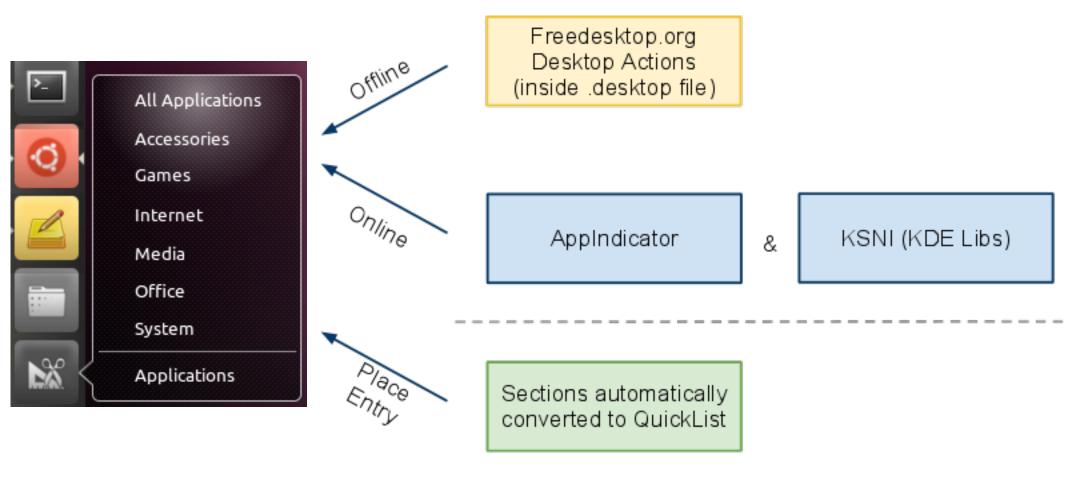


### **BAMF & Friends**

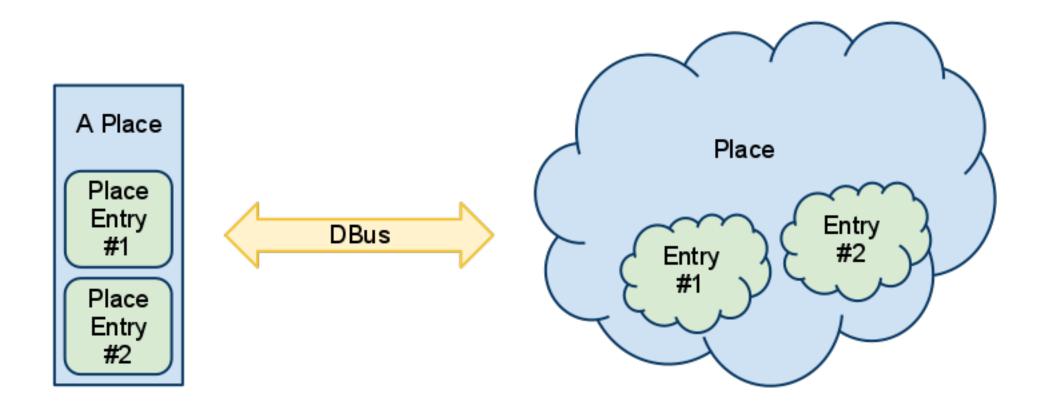




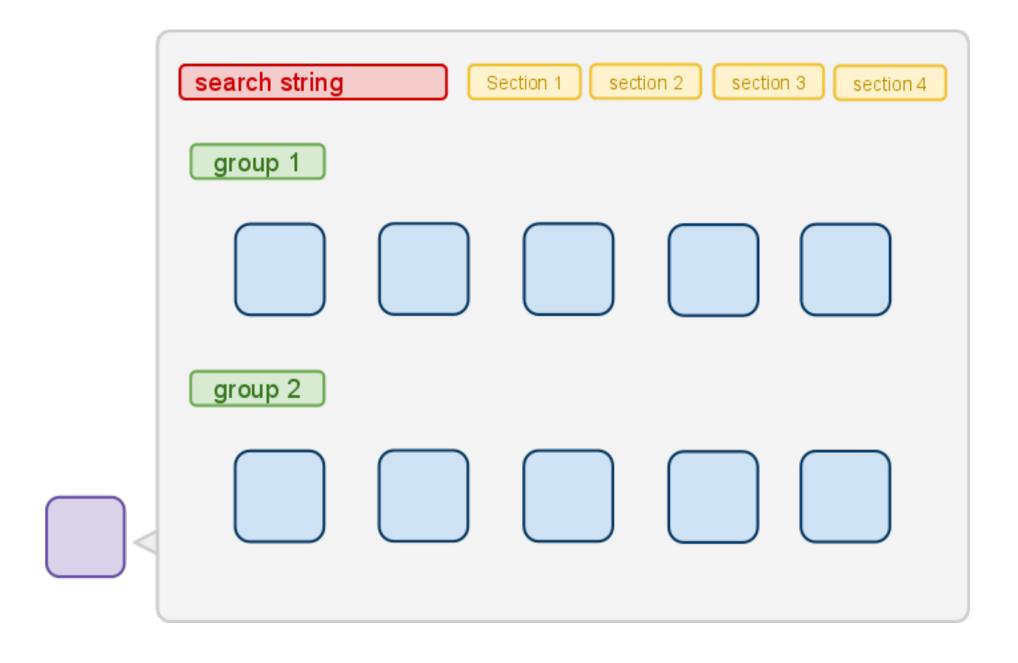
#### **QuickList Providers**

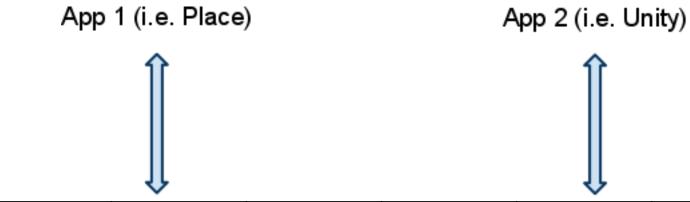


#### Places Architecture Overview



#### Places MVC

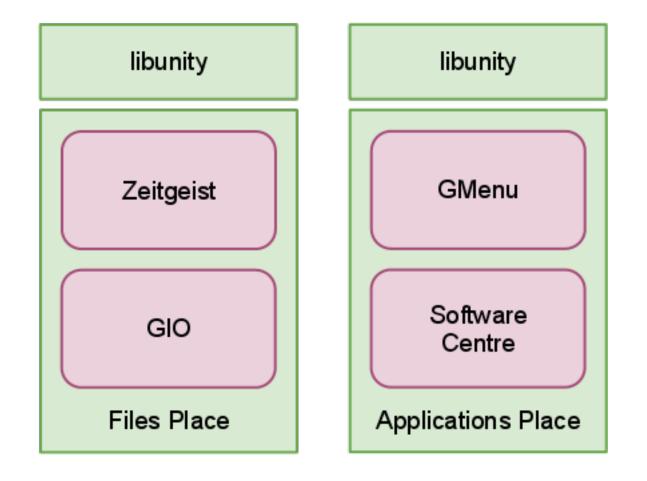




	uri	icon	name	comment	group_id
result 1	file:///home	image	Unity 1	Screenshots	1
result 2	file:///home	image	Unity Places	Screenshots	1
result 3	file:///home	video	Unity In Act	Videos	3
result 4	file:///home	presentation	Unity Archi	Documents	5
result 5	file:///home	presentation	Unity Foun	Documents	5

- lp:dee
- Peer-to-peer over D-Bus
- Great for sharing lists of information to clients

## Places Software Stack (current)



# Window Management

